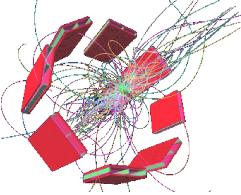


# Atlantis3D via GraXML

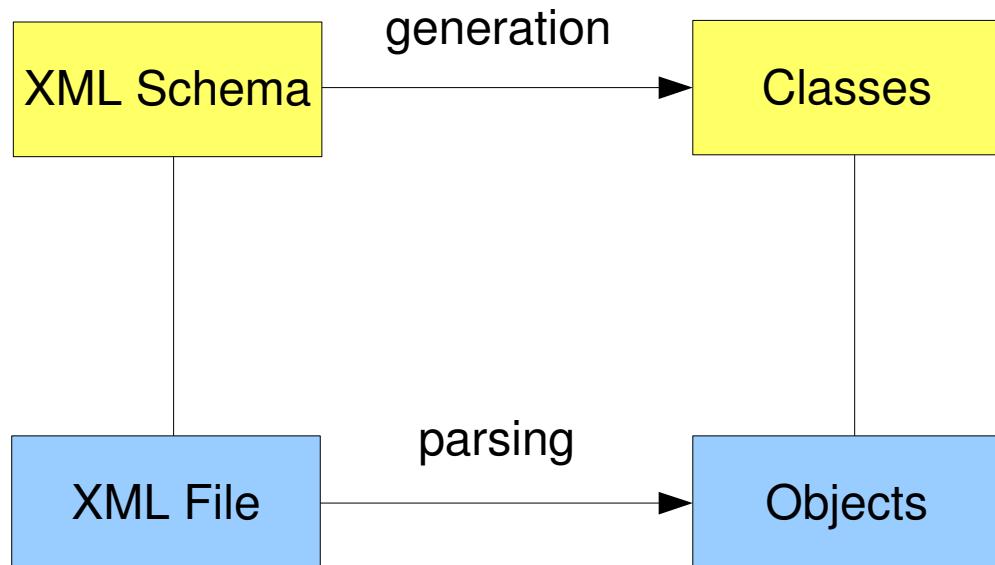
- Demo
- Data Model
- Web Start

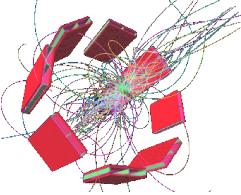
J.Hrivnac / LAL  
Third meeting on  
Event Displays for ATLAS  
CERN / 10 Mar 08



# Data Model

- Data described by XML Schemas (for event data and for geometry)
  - AGDD or GDML could be used to describe geometry
- Generic Model (Java classes) generated from Schemas (JAXB)
- Generic Model instance (objects) can be created by
  - Parsing XML file
  - Assembling in memory (like in the Atlantis-GraXML connection)
- Similar mechanism possible even for C++

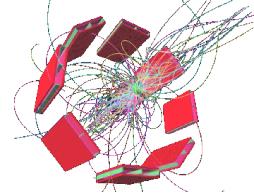




# Web Start

- Atlantis + GraXML runs on all commonly used platforms (Linux, MS, MacOSX)
  - Mostly Java, but contains native code (OpenGL, ActiveX)
- Installation is done using Web Start
  - Web Start application is described by JNLP (XML) file
    - It contains description of all components and options
    - It can reference other JNLP files (on other sites) – distributed environment
      - Atlantis3D references Atlantis, GraXML, Java3D, JAXB
  - Web Start application can be installed and run by
    - Simple click on JNLP link in a browser
    - Calling javaws command on JNLP URL or JNLP file
  - When Web Start component is updated on the server, users get updates automatically when they run application next time
  - Web Start can be used to distribute native applications

# Web Start



```
<?xml version="1.0" encoding="utf-8"?>
<jnlp spec="1.0+" codebase="http://cern.ch/hrivnac/Activities/Packages/WebStart/GraXML" href="GraXML.jnlp" version="3.1.10.1
[06/Feb/2008 at 17:53:50 CET]">
  <information>
    <title>GraXML - 3.1.10.1 [06/Feb/2008 at 17:53:50 CET]</title>
    <vendor>J.Hrivnac</vendor>
    <homepage href="http://cern.ch/hrivnac/Activities/Packages/GraXML"/>
    <description kind="tooltip">Framework for manipulation and visualisation of geometrical objects in space.</description>
    <description kind="one-line">Framework for manipulation and visualisation of geometrical objects in space.</description>
    <description kind="short">Framework for manipulation and visualisation of geometrical objects in space.</description>
    <icon kind="default" href="http://cern.ch/hrivnac/Activities/Packages/WebStart/GraXML/GraXML.gif"/>
    <icon kind="splash" href="http://cern.ch/hrivnac/Activities/Packages/WebStart/GraXML/GraXML.gif"/>
    <offline-allowed/>
  </information>
  <security>
    <all-permissions/>
  </security>
  <update check="timeout" policy="always"/>
  <resources>
    <j2se max-heap-size="512m" version="1.5+"/> 
    <jar href="jars/AGDD.jar" download="eager"/>
    <jar href="jars/freehep-hep3d.jar" download="eager"/>
    <jar href="jars/freehep-j3d.jar" download="eager"/>
    <jar href="jars/GDML.jar" download="eager"/>
    <jar href="jars/GraXMLDisplay.exe.jar" download="eager"/>
    <jar href="jars/GraXML.jar" download="eager" main="true"/>
    <jar href="jars/JiveEvent.jar" download="eager"/>
    <jar href="jars/JiveGeometry.jar" download="eager"/>
    ...
    <extension href="http://download.java.net/media/java3d/webstart/release/java3d-1.5.1.jnlp"/>
  </resources>
  <resources>
    <j2se version="1.5"/>
    <extension name="JAXB" href="http://cern.ch/hrivnac/Activities/Packages/WebStart/JAXB/jaxb.jnlp"/>
  </resources>
  <application-desc main-class="net.hep.graphics.GraXML.FrontEnd.GraXML"/>
</jnlp>
```