

AGDD

random ideas & observations

- Transformations
- Solids
- Role of XML
- Other XMLs
- Completeness
- Correctness and Validity
- Geant4 -> AGDD

Transformations

```
<transform volume="abc"  
pos="abc_pos"  
rot="abc_rot"/>  
  
<rot name="abc_rot"  
matrix="1.0 0.0 0.0  
0.0 1.0 0.0  
0.0 0.0 1.0"/>  
  
<pos name="abc_pos"  
vector="0.0 0.0 0.0"/>  
  
<rot name="abc_rot"  
axis="1.0 0.0 0.0"  
angle="90"/>
```

Transformations (2)

- Other possibilities:
 - 4x4 matrix:
 - contains translation + rotation + anisotropic scaling + shearing + inversioning
 - easy to manipulate
 - transparent
 - big
 - quaternion:
 - contains rotation
 - compact
 - fast
 - confusing

Solids

- As close as possible to Geant4
 - there is no reason to invent/learn anything else
 - it will make HEP-wide collaboration easier
 - both C++ and Java implementation of Geant4 volumes exist

Role of XML

- **XML as interchange format at**
 - *not main source of information*
 - *protection against DTD changes*
 - *can be used to input data, output data, share data, edit data, interchange data*

Other XMLs

direct correspondance to Event classes

atlastevent.dtd

<TruthTrack .../>

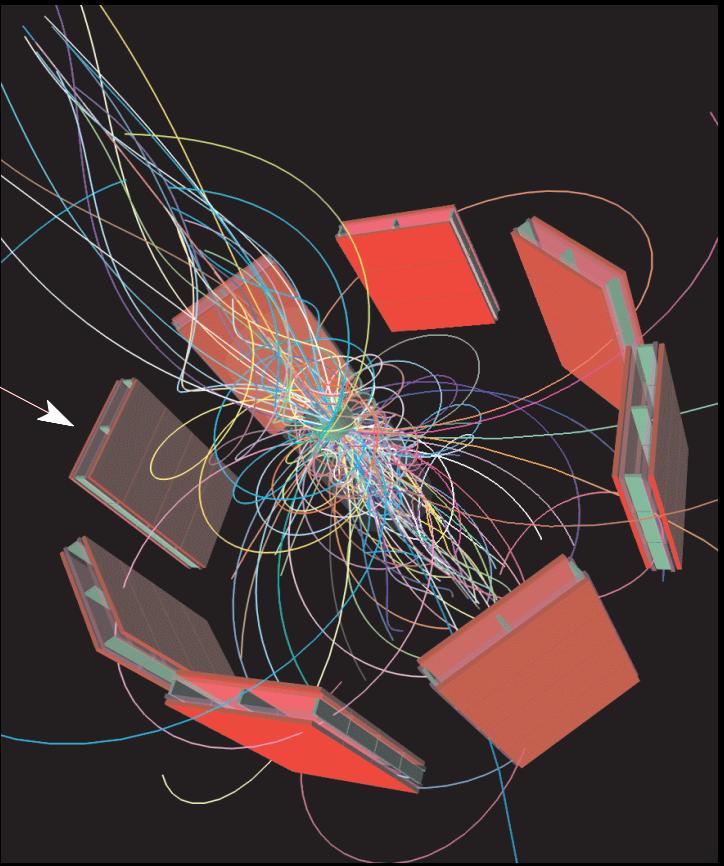
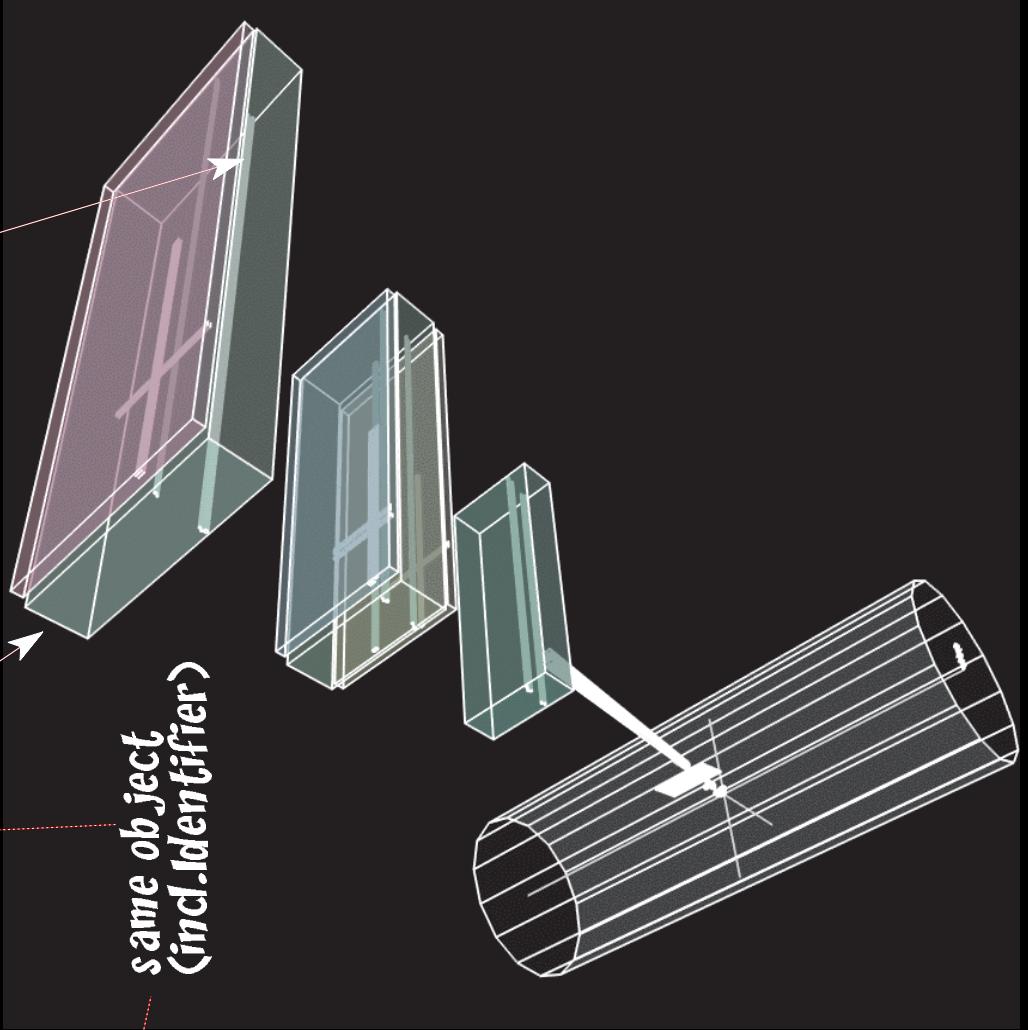
AGDD.dtd

<composition ...>
<box .../>
</composition>

*same object
(incl.Identifier)*

<MDTDetector .../>

<MDTDigit .../>



Completeness

- *XML file should be complete*
 - *no implicit choices*
 - *no magic numbers (which need interpretation by system/application specific code)*
 - *XML files should contain all (needed) information*

Validity and Correctness

- Each XML file should be correct and valid
 - rarely case today
 - most XML files have syntactical errors

```
x_y_z="200. 300. 285."  
<box name="MyBox">
```

Geant4 → AGDD

- AGDD XML generator from Geant4
 - written in Alice (but independent on Root)
 - Geant3 → Geant4 → XML
 - just 3 classes:
 - `TGeant4GeometryGenerator`
 - `TGeant4XMLConverter`
 - `TGeant4VXMLConverter`
 - flexible for change of DTID
 - several changes (extensions) to AGDD required,
creating `AliDD.oldtd`:
 - all Geant4 Solids
 - general transformations (via matrix)
 - envelopes (simulated in code)

Alice Geometry created from Geant4 in GraXML

